

MYSTERY: DREAMS OF ORGONON

HOOK

The team has been caught by the Agency, but let off the hook for now. The only catch? Strange events have become more and more frequent in Culver and the Agency wants the team to start investigating and neutralizing them(if necessary). The following Monday, a transfer student enters Adriana and Shakti's Biology class. Soon after, the weather in Culver suddenly becomes much more schizoid and sporadic, from thunderstorms to burning heat and even snow all within a few hours of each other. Something weird is going on, and something is up with the Junior Meteorologists at Paul Bunyan High, especially after one of the members suddenly went missing.

MAIN THREAT

THE CLOUDBUSTER

DESC: A strange machine, almost like a pipe organ, that is channeled to create rain and various kinds of weather. Was designed to create a way to control weather, but now has gone out of control. It's near the lake by the Uruanna Observatory, 5 miles south of Culver. It channels Orgone, a universal life force of the world. It's been draining the energy of Culver to fully power, and now is running amok. Not only that, but the Junior Meteorologists have been mind controlled by it and will stop at nothing to let the Cloudbuster reach its full potential.

TYPE: BEAST (Channels Orgone to operate, but the Orgone in Culver is too high due to supernatural events and now has gone into overdrive, won't stop until it's destroyed either by itself or others)

POWERS: Can change weather | Channels Orgone for magic | Mind control - Roll AUP to avoid

ATTACKS: LIFE DRAIN (1 harm close magic) | TORNADO SHIELD (3 harm magic barrier) |
LIGHTNING STRIKE (2 harm close magic)

HEALTH: 7 HP

ARMOR: 2 ARMOR

WEAKNESS: TURNING OFF THE CLOUDBUSTER

ALT WEAKNESS: OVERLOADING THE CLOUDBUSTER W/ ORGONE ENERGY

MOTIVE: The Cloudbuster was created for a noble cause: control Culver's weather. However, the Junior Meteorologist President, Gina Silvers, had something speak into her mind to add an extra ingredient, freshly spilled blood. Gina then sacrificed the VP of the club, Jimmy Erikson. After the Cloudbuster was activated this way, it worked! Too well, though. Because now the Cloudbuster has gone haywire and threatens all of Culver if it keeps gaining more and more Orgone energy.

MINIONS

GINA SILVERS

TYPE: RIGHT HAND (CREATED THE CLOUDBUSTER, WANTS IT TO STAY ACTIVE)

ATTACKS: POCKETKNIFE (1-harm intimate small) | HANDGUN (2 harm close)

HP: 8

5 JUNIOR METEOROLOGISTS

TYPE: GUARDIAN (PREVENT PLAYERS FROM CHARGING THE CLOUDBUSTER)
ATTACKS: PUNCHES/KICKS (1-harm hand) | SHARP OBJECTS (Screwdrivers etc.) (2-harm intimate sharp)

HP: 4 EACH

BYSTANDERS:

EDDIE "NAVY" NAVIDSON

DESC: A lanky 15 year old boy born and raised in Culver. He was always interested in the weather, so he joined the Junior Meteorologists to learn more about it. This all went well until one night he missed a club meeting. Ever since then, the other members have become more and more cloistered, barely even addressing Navy and going on and on about some kind of machine.

TYPE : He's a Witness. While he didn't see the whole event, he'll point the team in the right direction.

THOMAS BARKER

DESC: A well-built, handsome 29 year old man. The primary weatherman for WTNV11, he knows all about the weather of the surrounding area. If the team meets with him, he can point them in the right direction to explore Uruanna.

TYPE: DETECTIVE. He wants to get to the bottom of the mystery himself, and is unlikely to believe anything mystical is afoot. He does start by trusting the players, so he'll let them know his theories, even if he doesn't believe the team. May or may not tag along for the finale at Uruanna.

ACT 1: YOU'RE MAKING RAIN

LOCATION:

PAUL BUNYAN HIGH SCHOOL

DESC: The high school all of the player characters attend in Culver.

TYPE: CROSSROADS. As the place where the players frequent the most often, inciting incidents and clues will take place here.

Custom Move: A player makes a teacher suspicious, gets in trouble, or even gets detention.

LOCATION:

WTNV STATION 11

DESC: Culver's local TV Station. Can meet with the head meteorologist, Thomas Barker, to receive some more information about weather patterns.

TYPE: HUB. Can start piecing together why the weather is acting strangely, and potentially see where all of the anomalies are started from (Uruanna)

ACT 2: HERE IN MY HEAD

URUANNA OBSERVATORY

DESC: An old observatory built in the 50s, often visited by elementary schools for field trips. It usually is cleared out by evening, making it the perfect location for the Junior Meteorologists to set up shop. It's crawling with the mind-controlled students, so exploring the observatory and figuring out the exact location of the Cloudbuster will be difficult.

TYPE: MAZE: Since it houses the Clodbuster, weather effects are even more intense here. Players have to be wary of various weather effects that can change where they are, where they can move, and visibility levels throughout the night.

CUSTOM MOVE: The Clodbuster changes the weather. FOG: Low Visibility | HIGH WIND: Pushes players in specific directions/bars entry | STORM: Moves players directly, splits them up.

COUNTDOWN

DAY: Gina and the Junior Meteorologists build the Clodbuster as a club outing. Gina starts hearing a voice telling her to spill blood on it.

SHADOWS: Gina listens. Jimmy goes missing, killed by the Junior Meteorologists in pursuit of finishing the Clodbuster. Weather begins to become strange.

DUSK: Weather becomes more and more intense. A lethargy strikes the town as they are drained of Orgone energy.

SUNSET: The weather changes constantly. The Clodbuster is close to full potential.

NIGHTFALL: Navy hears about where the Meteorologists have been going. He finds the Clodbuster. Right before he turns it off, Gina kills him. This final sacrifice floods the Clodbuster with just enough Orgone to hit maximum.

MIDNIGHT: The Clodbuster can't be controlled or stopped. Channeling Orgone energy, it creates a tornado that destroys all of Culver.